

# NSRTW\_mk2 WiFi Interface

# **Open Extensions**

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# 1 Introduction

This document describes NSRTW\_mk2 extensions to the DDCI protocol. It is designed as a simple master-slave protocol to perform simple operations on the NSRTW\_mk2 instrument, separate from the core DDCI protocol.

## 1.1 Connection Management

The protocol description below does not include anything about connection management. These aspects are not modified from the normal instrument behavior. That includes the following:

- Basic communications are based on TCP/IP, and use port No 50 000.
- The instrument is client and connects to a server, which must be listening for incoming connection requests. After the socket is established, the server will take the role of master (or host), and send commands to the instrument (the slave). The instrument will respond to host commands.
- All connection parameters stay the same:
  - o Router/Access-Point parameters and security definitions
  - o Server IP Address or Domain Name
  - Connection enable and schedule

Basically the instrument will attempt to connect at regular intervals, as defined by its WiFi setup. Once connected to a router, and allocated an IP address through DHCP, it will contact the server at the defined IP address or domain name, and try to open a socket on port 50 000. All of that is automated and occurs without any control input from the host or device. Once the socket is open, the instrument becomes a slave and waits for incoming transactions as defined below, to which it will respond.

#### 1.2 Timeouts

The host must maintain communications with the device, otherwise the device will timeout and close the socket. The timeout deadline is 1 minute. That means that if the instrument does not receive at least one transaction per minute it will timeout and close the socket.

#### 1.3 Retries

The instrument will try to connect (or reconnect if the connection has failed) at the specified interval. In order to restore a failed connection quickly, simply specify a short connection schedule (1 minute for instance).

## 2 Protocol

#### 2.1 Endianness:

The protocol is little-endian.

#### 2.2 Transactions

The protocol is based on transactions sent by the host and received by the instrument.

For each transaction:

• The host sends a command-block to the instrument. This 12-byte command-block defines the operation and various parameters (see below).

- If the transaction is a write, the host sends all the bytes to write to the instrument (if any), after the command block. The instrument then sends an acknowledge back to the host (1 byte at value 0x32).
- If the transaction is a read, the instrument sends back all the requested bytes to the host, according to the formats described below. In that case, the instrument does not return the Ack. The returned bytes indicate implicitly that the instrument accepted and responded to the command.

The transaction command-block is constructed as follows:

Field	Size (bytes)	Usage
TaskCode	4	Defines the type of transaction (see below for list of Task Codes). It is transmitted LSB first.
Address	4	This is a byte address. It has different meanings depending on the transaction. It is transmitted LSB-first
Length	4	This is a byte length It has different meanings depending on the transaction. It is transmitted LSB-first

#### Table 1

Field	Size (bytes)	Value
Ack	1	0x032

### Table 2

## 2.3 Task-Codes

The following list of Task-Codes is defined.

Note: The task codes must be transmitted LSB-first. For instance for the Misc\_Read Task-Code that is 052, then 0x6D, then 0x63, then 0x51.

Operation	Task-Code	Parameters
Misc_Read	0x51636D52	Reads data from the instrument. The specific entity is defined by the <i>Address</i> field (see below)
Reset	0x51636D53	Resets the instrument immediately and without further notice. Note that the reset will interrupt the TCP link.
WiFi_Stop	0x51636D54	This command stops WiFi processing and powers down the WiFi interface. It should be used once the WiFi connection is no longer needed.
		If that command is not used, the WiFi module will stop on its own if no communications have been received from the host within 1 minute. It is preferable to stop the WiFi module

		because the connection can then be reinstated more quickly. Otherwise, even if the connection schedule is very short, the instrument will first wait for the 1 minute timeout before trying to reconnect.
Record_Flash_Read	0x51636D55	Reads 128 bytes from the record Flash. The read address is specified by the <i>Address</i> field. The instrument returns the 128 bytes.
Record_Flash_Erase	0x51636D56	<ul> <li>Erase one 64kB sector in the record Flash. The erase address is specified by the <i>Address</i> field.</li> <li>The instrument returns an <i>Ack</i> after the erase has completed.</li> <li>Note: This operation will only work when the instrument is not recording.</li> <li>Note: The erase operation also re-initializes the write pointer. So it is highly recommended to always erase all the Flash at once (erase all the sectors one by one), or none at all.</li> </ul>
Misc_Write	0x51636D57	Writes data to the instrument. The specific entity is defined by the <i>Address</i> field, and the data to write is defined by the <i>Length</i> field (see below). The instrument returns an <i>Ack</i> after the write has completed.

## Table 3

# 2.4 Misc\_Read Task-Code

The following describes the types of variables that can be read by the host, and how to interpret the instrument's response.

Variable	Address	Size (Bytes)	Parameters
llF	0	128	The IIF ( <i>Instrument Identification Field</i> ) is a group of bytes that identifies the instrument. The instrument responds 128 bytes to this Read transaction:
			<ul> <li>Model Name – ASCII String – The first 4 bytes (U32) indicate length (N). Then the following N bytes are the ASCII characters. The length bytes are sent LSB-first.</li> </ul>
			<ul> <li>FW Rev – ASCII String – The first 4 bytes (U32) indicate length (N). Then the following N bytes are the ASCII characters. The length bytes are sent LSB-first</li> </ul>
			<ul> <li>Serial Number – ASCII String – The first 4 bytes (U32) indicate length (N). Then the following N bytes are the ASCII characters. The length bytes</li> </ul>

			are sent LSB-first
			<ul> <li>Date of Birth – U64 – This is a 64-bit unsigned value that represents a Universal Time Code (UTC). The UTC is the number of seconds elapsed since Jan 1<sup>st</sup> 1904 at 0h00. Values 0x0000000000000000 and 0xFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF</li></ul>
ICF	1	128	The ICF (Instrument Calibration Field) is a group of bytes that contains the instrument calibration and other parameters. The instrument responds 128 bytes to this Read transaction:
			<ul> <li>Date of Calibration – U64 – This is a 64-bit unsigned value that represents a Universal Time Code (UTC). The UTC is the number of seconds elapsed since Jan 1<sup>st</sup> 1904 at 0h00. Values 0x0000000000000000 and 0xFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF</li></ul>
			<ul> <li>User ID – ASCII String – The first 4 bytes (U32) indicate length (N). Then the following N bytes are the ASCII characters. The length bytes are sent LSB-first</li> </ul>
			<ul> <li>Cal_A – Sgl – This is a Sgl type (4-byte IEEE floating point type). It represents the calibration correction (in dB) that must be added to the measured level when the instrument is using the dB-A weighting curve.</li> </ul>
			<ul> <li>Cal_C – Sgl – This is a Sgl type (4-byte IEEE floating point type). It represents the calibration correction (in dB) that must be added to the measured level when the instrument is using the dB-C weighting curve.</li> </ul>
			• Unused bytes follow up to the 128 <sup>th</sup> byte read.
IP-Address	2	4	The instrument responds 4 bytes that represent the IP address allocated to the instrument by the DHCP server. The bytes are sent LSB first.
Weight	3	1	This single byte indicates which weighting curve the instrument is presently using:
			• 0: dB-C
			• 1: dB-A
Level-Float $(L_{dB})$	5	4	$L_{\rm dB}$ is a group of 4 bytes (Sgl format), representing the instantaneous acoustic level measured by the instrument.

Temperature- Float $(T_{\circ_C})$	6	4	$T_{{}^\circ C}$ is a group of 4 bytes (Sgl format), representing the temperature of the instrument.
BattVoltage- Float ( $V_{Batt}$ )	7	4	$V_{\mbox{\tiny Batt}}$ is a group of 4 bytes (Sgl format), representing the battery voltage.
Record_On_Off	8	1	Record_On_Off is a single byte that indicates if the instrument is recording or not: 0 -> Not Recording 1 -> Recording
UTC	9	8	The Universal Time Code (UTC) is a 64-bit value that represents the number of seconds elapsed since Jan 1 <sup>st</sup> 1904 at midnight (Greenwich Mean Time) The bytes are sent LSB-first
RSSI	10	1	RSSI is a single byte that indicates the RSSI of the ongoing WiFi connection. The RSSI is indicated in dBm, as a signed integer. The value is normally negative, with a value close to zero indicating a strong signal.

## Table 4

# 2.5 Misc\_Write Task-Code

The following describes the types of variables that can be written by the host.

Variable	Address	Size (Bytes)	Parameters
Record_Start_Stop	8	4	<ul> <li>Start or Stop the recording. The contents of the <i>Length</i> field determines if the recording is started or stopped:</li> <li>1 -&gt; Start</li> <li>0 -&gt; Stop</li> </ul>
UTC_Correction	9	4	<ul> <li>The contents of the <i>Length</i> field represent a correction to apply to the UTC. That correction is expressed in seconds.</li> <li>The bytes are sent LSB-first.</li> <li><i>Note: While the instrument is recording, the UTC is used to time the recording. Modifying the UTC while a recording is in progress is not recommended.</i></li> </ul>

# Table 5